

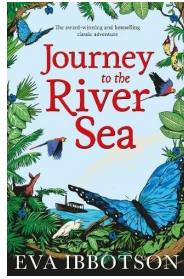
## English: Journey to the River Sea

Create fiction and non-fiction texts based on class text.

Create and describe settings, characters and plots.

Infer meaning from texts, using evidence to find information.

Read a range of texts, including narrative, non-fiction and poetry.



## Geography: Water

Understand the water cycle.

Locate major oceans, lakes and rivers in the world, Europe and UK.

Understand a river course and processes.

Recognise our water use and environmental impact.

## DT: Beanbag frog— textiles and sewing

Generate and develop designs.

Use appropriate tools and techniques.

Evaluate finished product.

## Computing: We are musicians

Understand computer networks, including the internet and the opportunities they offer for communication and collaboration.



## Mathematics

Measure the perimeter and area of simple 2-D shapes.

Measure, compare, add and subtract: lengths, mass, volume/capacity.

Telling and writing the time.

Reason and solve problems.

Revise and consolidate previous learning.

## Science:

### Living

### things and their habitats



Classify living things using classification keys and tables.

Understand how changes in the environment affect wildlife, both adversely and favourably.

Recognise the impact of changes in the world and UK environments have on the animals.

# SPLASH !



## French: Water holidays

Read and show understanding of words, phrases and simple writing.

Learn to say French words and phrases.

## RE: What does it mean to be a Christian in Britain today?



Understand how Christians show faith in their homes, churches and communities.

## PE

Athletics  
Games

## Art:

Printing and making collages of landscapes.