

### Literacy

- To read a range of fiction and non-fiction texts with growing accuracy and fluency.
- To discuss books and answer questions about the text and the way books work.
- To write for a range of purposes, using 'Pinocchio' by Michael Morpurgo for inspiration.
- To use exciting and adventurous vocabulary, including noun phrases and interesting verbs.
- To use a range of punctuation: capital letters, full stops, commas in lists, question and exclamation marks.
- To spell common exception words and apply phonic patterns accurately in writing.



### Geography: Seasonal Changes

- To learn to observe and discuss seasonal weather changes.



### History: The History of Toys

- To use common words and phrases about the passing of time.
- To learn to put people and events in chronological order.
- To identify similarities and differences between toys, then and now.
- To learn to ask and answer questions about an artefact.
- To explain similarities and differences between the ways children played, in different times.
- To learn to find answers to simple and some more complicated questions about the past using books and images.



### Religious Education: Who made the world?

- To retell the story of creation from Genesis 1:1-2.3 simply.
- To recognise that 'Creation' is the beginning of the 'big story' of the Bible.
- To say what the story tells Christians about God, Creation and the world.
- To give at least one example of what Christians do to say thank you to God for the Creation.
- To give at least two examples of what Christians do to look after the world for God.
- To think, talk and ask questions about living in an amazing world.



### Numeracy

- To read and write numbers to 100 and beyond.
- To understand the place value of tens and ones.
- To use partitioning and place value to add and subtract numbers up to 100 and beyond.
- To know times tables: 1x, 2x, 5x and 10x.
- To order and compare numbers.
- To identify and describe the properties of 2-D shapes, including the number of sides and line symmetry.
- To recognise, find, name and write fractions of shapes and quantities.
- To interpret and construct simple pictograms and tally charts.



### Science: Materials of toys

- To recognise and name common materials of toys.
- To compare materials by their properties.
- To learn to identify and compare the suitability of materials for different toys.
- To investigate whether solid materials can change shape.
- To learn to make predictions.
- To conduct a fair test.

## Materials

### Design and Technology: Mechanisms

- To identify the moving parts in a selection of toys, with a focus on wheels.
- To design and make a toy with two axles (4 wheels), using a range of suitable joining techniques.
- To learn to use a range of tools safely.
- To learn to evaluate and make suitable adaptations to the model as needed.



# Year 2 Autumn Term Toys!



### Music

Music will be taught by Mr Walker a specialist music teacher.



### SEAL (Social and Emotional Learning)

- New Beginnings
- Getting on and Falling Out



### Physical Education

#### Games

- To learn to throw and catch using a range of apparatus.
- To understand the concept of aiming.
- To learn to move actively and safely around the space when using equipment.

#### Dance

- To respond to a range of stimuli.
- To learn to make rounded and spiky shapes with their bodies to create different patterns.
- To learn to choose appropriate movements to express the dance idea.

#### Gymnastics

- To learn to travel confidently on different body parts.
- To learn to hold still balances and link two balances together.
- To use apparatus safely.

